

Shiki Tohno

遠野 志貴

Check out his powerful battle style with standard, easy to use moves, and unguardable Mystical Eyes of Death Perception.



| Move | Command |
|---|-------------------------------|
| Moon Skill | |
| Flash Sheath - Single Strike | →+B+C |
| Flash Run - Six Fish | ↘+B+C |
| Flash Run - Double Strike | ←+B+C |
| Flash Run - Six Fish | Mid-Air →+B+C |
| Special Attacks | |
| Flash Sheath - Single Strike | ↓↘→+A or B or C EX OK |
| Flash Run - Six Fish | →↓↘+A or B or C EX OK |
| Flash Run - Double Strike | ↓↙←+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Flash Run - Six Fish | Mid-Air ↓↘→+A or B or C EX OK |
| Moon Skill ([Boundary Peek]activated) | |
| Flash Sheath - Eight Piercings | ↓+B+C |
| Special Attacks ([Boundary Peek]activated) | |
| Flash Sheath - Eight Piercings | ↓↓+A |
| Flash Sheath - Seven Nights | ↓↓+B |
| Flash Sheath - Eight Points | ↓↓+C |
| Arc Drive | |
| Boundary Peek | ↓↘→+B+C |
| Last Arc | |
| Testify - Seventeen Dissection | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ←←>←← |
| | ↘C |
| Blowback Edge Moves | |
| | C |
| | Mid-Air C |
| | ↓↓+A |
| | ↓↘→+B+C |

Arcueid Brunestud

アルクェイド・ブリュンスタッド

A powerful close-range fighter able to quickly rush in and overwhelm opponents with powerful Specials.



| Move | Command |
|--------------------------|---|
| Moon Skill | |
| Out Of My Way! | →+B+C |
| What're You Doing?! | ↘+B+C |
| Ready, Go! | ←+B+C |
| Shut Up And Fly! | ↓+B+C Air OK |
| Special Attacks | |
| Out Of My Way! | ↓↘→+A or B or C EX OK |
| ↳ There! | ↳ A or B or C or ←+A or B or C |
| ↳ You're Finished! | ↳ A or B or C |
| ↳ Submerge! | ↳ ←+A or B or C |
| What're You Doing?! | →↓↘+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Ready, Go! | ↓↘←+A or B or C EX OK |
| Shut Up And Fly! | ↓↓+A or B or C EX OK Air OK |
| ↳ Shut Up And Disappear! | ↳ A or B or C |
| ↳ Shut Up And Disappear! | ↳ →→+C EX-Only |
| Arc Drive | |
| Melty Blood | ↓↘→+B+C |
| Last Arc | |
| Marble Phantasm - Seal | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↓while throwing |
| | ↘+C |
| | ←+C |
| | Mid-Air ↓+B |
| | Mid-Air ↓+C |

Arcueid Brunestud

アルクェイド・ブリュンスタッド



| Move | Command |
|---------------------|---------------|
| Blowback Edge Moves | |
| | B |
| | C |
| | Mid-Air ↓ + B |
| | ↓ ↘ → + A |

Akiha Tohno

遠野 秋葉

Her battle style puts pressure on opponents and slowly wear them down with Specials that boast both a broad reach and powerful attack range.

| Move | Command |
|-----------------------------------|--|
| Moon Skill | |
| Brilliant Wheel | →+B+C Air OK |
| Painting the Moon | ↘+B+C |
| Brilliant Phantasm | ←+B+C |
| Crushing Beasts | ↓+B+C |
| Special Attacks | |
| Brilliant Wheel | ↓↘→+A or B or C EX OK Air OK |
| ↳Additional input | ↳←+A or B or C Air OK |
| Painting the Moon | →↓↘+A or B or C EX OK |
| Brilliant Phantasm | ↓↙←+A or B or C EX OK |
| Crushing Beasts | ↓↓+A or B or C EX OK |
| Brilliant Cherry Maple | →↘↓↙←→+C EX-Only |
| Arc Drive | |
| Scarlet Mistress - Cage Hair | ↓↘→+B+C |
| Last Arc | |
| Scarlet Mistress - Crimson Hammer | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| Blowback Edge Moves | |
| | B |
| | Mid-Air C |

Ciel

シエル

A well-balanced fighter with many different skills for different situations and opponents, able to move freely across the stage with a huge variety of attacks.



| Move | Command |
|--------------------------------------|-------------------------------|
| Moon Skill | |
| Halo | →+B+C Air OK |
| Blade Thrust | ↘+B+C |
| Black Key Throw | ←+B+C Air OK |
| Ciel Somersault | ↓+B+C Air OK |
| Special Attacks | |
| Halo | ↓↘→+A |
| ↳ Additional input 1 | ↳ A |
| ↳ Additional input 2 | ↳ B |
| ↳ Angelic Halo | ↳ C |
| ↳ Black Key - Judgment (Verse Three) | ↳ ↓↘↙+A or B or C |
| Halo | ↓↘→+B or C EX OK |
| ↳ Additional input 1 | ↳ A |
| ↳ Additional input 2 | ↳ B |
| ↳ Angelic Halo | ↳ C |
| ↳ Black Key - Judgment (Verse Three) | ↳ ↓↘↙+A or B or C |
| Blade Thrust | →↓↘+A or B or C EX OK |
| Black Key Throw | ↓↘↙+A |
| Black Key Throw | ↓↘↙+B or C EX OK |
| ↳ Verse Two | ↳ A or B or C |
| ↳ Verse Seven | ↳ A or B or C |
| Ciel Somersault | ↓↓+A or B or C EX OK Air OK |
| Halo | Mid-Air ↓↘→+A or B or C EX OK |
| Aerial Black Key Throw | Mid-Air ↓↘↙+A |
| Black Key - Judgment (Verse One) | Mid-Air ↓↘↙+B or C EX OK |
| ↳ Black Key - Judgment (Verse Two) | ↳ A or B or C |
| ↳ Black Key - Judgment (Verse Three) | ↳ A or B or C |

Ciel

シエル



| Move | Command |
|--|------------------------------|
| Arc Drive | |
| Seventh Holy Scripture - Final Judgment | ↓↘→+B+C |
| Last Arc | |
| Seventh Holy Scripture - Divine Judgment | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| | C>←+C |
| Blowback Edge Moves | |
| | C |
| | ↓↘↘+A |
| | →↓↘+C |

Hisui

翡翠

She excels at speedy rush attacks and can also play a more technical style with projectiles and traps using her cleaning and cooking tools.

| Move | Command |
|-----------------------------|---------------------------------------|
| Moon Skill | |
| Sturdy Ladle | →+B+C Air OK |
| Pardon Me | ↘+B+C |
| Watch Your Step | ←+B+C |
| Well-Deserved Rest | ↓+B+C |
| Special Attacks | |
| Sturdy Ladle | ↓↘→+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Pardon Me | →↓↘+A or B or C EX OK |
| Watch Your Step | ↓↙←+A or B or C EX OK |
| Well-Deserved Rest | ↓↓+A or B or C EX OK |
| Sturdy Ladle | Mid-Air ↓↘→+ A or B or C EX OK |
| Arc Drive | |
| Hisui Dark Punch | ↓↘→+B+C |
| Last Arc | |
| Tohno Blade - Shramana Tree | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↳ C |
| | ↳ C |
| | ↘+C |
| | ←+B |
| | Mid-Air ↓+C |
| | Mid-Air B>↓+B |

Hisui

翡翠



| Move | Command |
|---------------------|-----------|
| Blowback Edge Moves | |
| | C |
| | ←+B |
| | Mid-Air C |
| | ↓+B+C |
| | ↓↘→+B+C |

Kohaku

琥珀

A trickster-type fighter with a long reach that allows her to control the battle flow, and she has a lot of freedom through her traps and attacks that come in waves.

| Move | Command |
|-------------------------------------|-------------------------------|
| Moon Skill | |
| Drawn Sword - Hidden Blade | →+B+C |
| Magical Amber Missile | ←+B+C Air OK |
| Look What I Grew ♪ | ↓+B+C |
| Special Attacks | |
| Drawn Sword - Hidden Blade | ↓↘→+A or B or C EX OK |
| ↳ Drawn Sword - Clean Sweep | ↳ A or B or C |
| Magical Amber Missile | ↓↙←+A or B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ ←+A |
| ↳ Additional input 3 | ↳ ←+B or C |
| Look What I Grew ♪ | ↓↓+A or B or C EX OK |
| Magical Amber Missile | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| Chinese Kohaku Cuffing | ↓↘→+B+C |
| Last Arc | |
| Drawn Sword Technique - Comet Sweep | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| | ↓+C > ↓+C |
| Blowback Edge Moves | |
| | Mid-Air C |
| | ↓↘→+A |
| | ↓↘→+B |
| | ↓↓+B |
| | ↓↘→+B+C |

Hisui & Kohaku

翡翠&琥珀

Hisui and Kohaku tag-team their opponents, fighting with a varied and powerful technical fighting style.



| Move | Command |
|------------------------|---------|
| Special Attacks | |
| Sisterly Bond - Birth | ↓↓↓+D |

Hisui Lead

| Move | Command |
|------------------------------------|--|
| Moon Skill | |
| Sturdy Ladle | →+B+C Air OK |
| Pardon Me | ↘+B+C |
| Sisterly Bond - Foundation | ←+B+C |
| Well-Deserved Rest | ↓+B+C |
| Special Attacks | |
| Sturdy Ladle ↳ Additional input | ↓↘→+A or B or C EX OK ↳ A or B or C |
| Pardon Me | →↓↘+A or B or C EX OK |
| Sisterly Bond - Foundation | ↓↙←+A or B or C |
| Well-Deserved Rest | ↓↓↓+A or B or C EX OK |
| Sturdy Ladle | Mid-Air ↓↘→+A or B or C EX OK |
| Arc Drive | |
| Hisui Dark Punch | ↓↘→+B+C |
| Last Arc | |
| Tohno Blade - Shramana Tree | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C ↳ C ↳ C |
| | ↘+C |
| | ←+B |
| | Mid-Air ↓+C |
| | Mid-Air B>↓+B |

Hisui & Kohaku

翡翠 & 琥珀



| Move | Command |
|---------------------|-----------|
| Blowback Edge Moves | |
| | C |
| | ←+B |
| | Mid-Air C |
| | ↓+B+C |
| | ↓↘→+B+C |

Kohaku Lead

| | |
|-------------------------------------|-------------------------------|
| Moon Skill | |
| Drawn Sword - Hidden Blade | →+B+C |
| Sisterly Bond - Storm Clouds | ←+B+C |
| Look What I Grew ♪ | ↓+B+C |
| Magical Amber Missile | Mid-Air ←+B+C |
| Special Attacks | |
| Drawn Sword - Hidden Blade | ↓↘→+A or B or C EX OK |
| ↳ Drawn Sword - Clean Sweep | ↳ A or B or C |
| Sisterly Bond - Storm Clouds | ↓↙←+A or B or C |
| Look What I Grew ♪ | ↓↓+A or B or C EX OK |
| Magical Amber Missile | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| Chinese Kohaku Cuffing | ↓↘→+B+C |
| Last Arc | |
| Drawn Sword Technique - Comet Sweep | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| | ↓+C > ↓+C |
| Blowback Edge Moves | |
| | Mid-Air C |
| | ↓↘→+A |
| | ↓↘→+B |
| | ↓↓+B |
| | ↓↘→+B+C |

Kouma Kishima

軋間 紅摩

With his guard breaking command throws and super armor that can both attack opponents while guarding from their attacks, he boasts unparalleled strength in close-combat.



| Move | Command |
|----------------------------------|-------------------------------|
| Moon Skill | |
| Triple Comet | →+B+C |
| Double Comet | ↘+B+C |
| Crushing Blow | ←+B+C |
| Godly Armor | ↓+B+C |
| Double Comet | Mid-Air →+B+C |
| Special Attacks | |
| Triple Comet | ↓↘→+A or B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ ←+A or B or C |
| ↳ Additional input 3 | ↳ A or B or C |
| ↳ Additional input 4 | ↳ ←+A or B or C |
| Double Comet | →↓↘+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Crushing Blow | ↓↙←+A or B or C EX OK |
| ↳ Crushing Blow - Wandering Monk | ↳ ←+A or B or C |
| ↳ Unicorn - Purifying Flame | ↳ ↓↘→+C or ↓↙←+C EX-Only |
| Godly Armor | ↓↓+A or B or C EX OK |
| Double Comet | Mid-Air ↓↘→+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Arc Drive | |
| Unicorn - Flame Waltz | ↓↘→+B+C |
| Last Arc | |
| Judgement of Yama | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↘+C |

Kouma Kishima

軋間 紅摩



| Move | Command |
|---------------------|-----------|
| Blowback Edge Moves | |
| | C |
| | ↓+C |
| | Mid-Air C |
| | ↓↘→+B |

Miyako Arima

有間 都古

A strong and speedy close-range fighter with explosive power.



| Move | Command |
|-------------------------------|-------------------------------|
| Moon Skill | |
| Elbow Strike | →+B+C |
| Double Kick | ↘+B+C |
| Arrow Fist | ←+B+C |
| Quake Stomp | ↓+B+C |
| Five Form Fist | Mid-Air →+B+C |
| Thousand Year Smash | Mid-Air ←+B+C |
| Special Attacks | |
| Elbow Strike | ↓↘→+A or B or C EX OK |
| ↳ Iron Palm | ↳ A |
| ↳ Divine Flash | ↳ B |
| ↳ Zen Smash | ↳ C |
| Double Kick | →↓↘+A or B or C EX OK |
| Arrow Fist | ↓↙←+A or B or C EX OK |
| Quake Stomp | ↓↓+A or B or C EX OK |
| Five Form Fist | Mid-Air ↓↘→+A or B or C EX OK |
| Thousand Year Smash | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| Ultimate Finisher | ↓↘→+B+C |
| Last Arc | |
| Final Thunder - Smashing Fist | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+A+B while dashing |
| | →+B |
| | ↘+C |
| | ↓+C > ↓+C |

Miyako Arima

有間 都古



| Move | Command |
|---------------------|---------|
| Blowback Edge Moves | |
| | ↓+C>↓+C |
| | ↓↙↙+A |
| | ↓↙↙+B |
| | ↓↓↓+C |

Noel

ノエル

Her battle style makes good use of her gigantic weapon's reach to keep opponents at a distance.



| Move | Command |
|----------------------------|--------------------------------------|
| Moon Skill | |
| Black Key (Simple) | →+B+C Air OK |
| Heavy Punishment | ↘+B+C |
| Heavy Thrust | ←+B+C |
| Noel Somersault | ↓+B+C |
| Special Attacks | |
| Black Key (Simple) | ↓↘→+A or B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ →→ |
| Heavy Punishment | →↓↘+A or B or C EX OK |
| Heavy Thrust | ↓↙←+A or B or C EX OK |
| ↳ Rampaging Sister | ↳ A or B or C |
| ↳ Additional input | ↳ →→ |
| Noel Somersault | ↓↓+A or B or C EX OK |
| Black Key (Simple) | Mid-Air ↓↘→+A or B or C EX OK |
| Arc Drive | |
| Time To Repent | ↓↘→+B+C |
| Last Arc | |
| Heavenly Trinity | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| Blowback Edge Moves | |
| | Mid-Air C |
| | ↓↓+A |

Michael Roa Valdamjong

ミハイル・ロア・バルダムヨオン

His specials utilize lightning, giving him great reach and speed, leading to a hate-fuelled and aggressive battle style.



| Move | Command |
|----------------------------|-------------------------------|
| Moon Skill | |
| Thunderclap | →+B+C |
| Rising Lightning | ↘+B+C |
| Thunder Needle | ←+B+C |
| Brilliant Demon Strike | Mid-Air →+B+C |
| Special Attacks | |
| Thunderclap | ↓↘→+A or B or C EX OK |
| Rising Lightning | →↓↘+A or B or C EX OK |
| Thunder Needle | ↓↙←+A |
| ↳ Timeless Thunder Needle | ↳ A or B or C |
| Timeless Thunder Needle | ↓↙←+B or C EX OK |
| ↳ Thunder Needle | ↳ A or B or C |
| Brilliant Demon Strike | Mid-Air ↓↘→+A or B or C EX OK |
| Arc Drive | |
| Celestial Strike | ↓↘→+B+C |
| Last Arc | |
| Seventeenth Transmigration | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↳ C |
| | ↘+C |
| | ↓+C > ↓+C |
| | Mid-Air ↓+C |
| Blowback Edge Moves | |
| | ↓↘→+B |
| | ↓↙←+A > A |
| | ↓↙←+B |

Vlov Arkhangel

ヴローヴ・アルハンゲリ

With various projectile attacks, his battle style has a long reach and allows him to fight advantageously in a wide area.



| Move | Command |
|--|--|
| Moon Skill | |
| Flame, Disease/Ice, Memory | →+B+C Air OK |
| Burya Tigr | ←+B+C |
| Homeward, Disease/Homeward, Memory | ↓+B+C |
| Special Attacks | |
| Flame, Disease/Ice, Memory | ↓↘→+A or B or C EX OK Air OK |
| ↳ Additional input | ↳ A or B or C |
| Burya Tigr | ↓↙←+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| ↳ Burya Drakon | ↳ A or B or C |
| ↳ Additional input | ↳ ←+A or B or C |
| Homeward, Disease/Homeward, Memory | ↓↓+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Arc Drive | |
| Mania, Scorching Heat/Depths, Northern Sea | ↓↘→+B+C |
| Last Arc | |
| Javol Kopyi | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| Blowback Edge Moves | |
| | C |
| | →+C |
| | Mid-Air C |
| | ↓↘→+A > A |
| | ↓↘→+A > B |
| | ↓↘→+B > A |
| | ↓↘→+B > B |
| | ↓↙←+B |

Red Arcueid

暴走アルクェイド

Her battle style focuses on power and speed, with use of projectiles and high-speed movement abilities.



| Move | Command |
|----------------------------|------------------------------|
| Moon Skill | |
| Alte Nagel | →+B+C |
| Weiss Katze | ↘+B+C |
| Alte Schule | ←+B+C Air OK |
| Special Attacks | |
| Alte Nagel | ↓↘→+A or B or C EX OK |
| Weiss Katze | →↓↘+A or B or C EX OK |
| Alte Schule | ↓↙←+A or B or C EX OK |
| Alte Schule | Mid-Air ↓↙←+A |
| Alte Schule | Mid-Air ↓↙←+B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ →+A or B or C |
| Arc Drive | |
| Erde Seele Seufzer | ↓↘→+B+C |
| Last Arc | |
| Shining Body | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| | ↓+C > ↓+C |
| | Mid-Air ↓+C |
| Blowback Edge Moves | |
| | B |
| | C |
| | ↓+C > ↓+C |
| | Mid-Air C |
| | →↓↘+A |
| | →↓↘+B |

Saber

セイバー

She has many combo attacks, and her battle style relies on closing in from mid-range and performing rush attacks.



| Move | Command |
|---|-------------------------------|
| Moon Skill | |
| First Air | →+B+C |
| Wing Air | ↘+B+C |
| Elfin Dance | ←+B+C |
| Slash Air | Mid-Air →+B+C |
| Special Attacks | |
| First Air ★ | ↓↘→+A or B or C EX OK |
| ↳ Second Air - Hold ★ | ↳ A or B or C |
| ↳ Second Air - Defeat ★ | ↳ ←+A or B or C |
| ↳ Third Air - Ground | ↳ A or B or C |
| ↳ Third Air - Break | ↳ ←+A or B or C |
| Wing Air | →↓↘+A or B or C EX OK |
| Elfin Dance | ↓↙←+A or B or C EX OK |
| Strike Air | ↓↓+C EX-Only |
| Slash Air | Mid-Air ↓↘→+A or B or C EX OK |
| Special Attacks (After moves with ★) | |
| Additional input | →→ |
| ↳ Third Air - Ground | ↳ A or B or C |
| ↳ Third Air - Break | ↳ ←+A or B or C |
| Arc Drive | |
| The Sword of Promised Victory | ↓↘→+B+C |
| Avalon | ↓↙←+B+C |
| Last Arc | |
| The Sword of Promised Victory - Sword Dance | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |

Saber

セイバー



| Move | Command |
|---------------------|---------------|
| Blowback Edge Moves | |
| | C |
| | Mid-Air C |
| | ↓↘←+A |
| | ↓↘←+B |
| | Mid-Air ↓↘→+B |

Dead Apostle Noel

死徒ノエル

She restrains opponents with projectiles and traps, in a battle style evocative of a dancing butterfly.

| Move | Command |
|----------------------------------|-------------------------------|
| Moon Skill | |
| Skewered Pigeon | →+B+C Air OK |
| Noel Somerneige | ↘+B+C |
| Skewered Pork | ←+B+C |
| Dazzling Echo | ↓+B+C |
| Unfortunate Rain | Mid-Air ←+B+C |
| Special Attacks | |
| Skewered Pigeon | ↓↘→+A or B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ ←+A or B or C |
| Noel Somerneige | →↓↘+A or B or C EX OK |
| Skewered Pork | ↓↙←+A or B or C EX OK |
| Dazzling Echo | ↓↓+A or B or C EX OK |
| Skewered Pigeon | Mid-Air ↓↘→+A or B or C EX OK |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ ←+A or B or C |
| Unfortunate Rain | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| Pest Control Expert Paranodahlia | ↓↘→+B+C |
| Last Arc | |
| Sleeping Rose Princess Rozay-en | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↘+C |
| Cloche | →+C |
| Blowback Edge Moves | |
| | C |
| | →+C |
| | Mid-Air C |
| | ↓↘→+A Air OK |
| | ↓↘→+B Air OK |
| | ↓↓+A |
| | ↓↓+B |
| | Mid-Air ↓↙←+A |
| | Mid-Air ↓↙←+B |

Aoko Aozaki

蒼崎 青子

A versatile character with set techniques and long-range magical attacks that add pressure. Her mobility and martial arts make her a tricky opponent.



| Move | Command |
|---------------------------------|-------------------------------|
| Moon Skill | |
| Browning Starmine | →+B+C |
| I'll send you flying! | ↘+B+C |
| Floating Starmine | ←+B+C Air OK |
| Floating Starmine | ↙+B+C Hold OK |
| Blazing Starmine | ↓+B+C |
| Raining Starmine | Mid-Air →+B+C |
| Special Attacks | |
| Browning Starmine | ↓↘→+A |
| ↳ Additional input 1 | ↳ A or B or C |
| ↳ Additional input 2 | ↳ A or B or C |
| Browning Starmine | ↓↘→+B or C EX OK |
| I'll trip you up! | →↓↘+A |
| I'll send you flying! | →↓↘+B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Floating Starmine | ↓↙←+A or B or C EX OK Hold OK |
| Floating Starmine | ←↓↙+A or B or C Hold OK |
| Blazing Starmine | ↓↓+A or B or C EX OK |
| Raining Starmine | Mid-Air ↓↘→+A or B or C EX OK |
| Floating Starmine | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| Severe Break Slider | ↓↘→+B+C |
| Last Arc | |
| Retrograde - Genesis Light Year | A+B+C+D or D in a Blood Heat |

Aoko Aozaki

蒼崎 青子



| Move | Command |
|-----------------------------|---------------|
| Unique Attacks | |
| Good morning cardio routine | →+C>C>C |
| ↳Additional input 1 | ↳C |
| ↳Additional input 2 | ↳←+C |
| | ↘+C |
| | ←+C |
| | ↓+C>↓+C |
| Blowback Edge Moves | |
| | C |
| | →+C |
| | Mid-Air C |
| | ↓↘→+A>A>A |
| | ↓↘→+B |
| | Mid-Air ↓↘↙+A |
| | Mid-Air ↓↘↙+B |

Mario Gallo Bestino

マールオウ・ジャツロ・ベステイーノ

A technical, speedy character that dominates the field controlling a massive number of Sisters



| Move | Command |
|----------------------------|------------------------------|
| Moon Skill | |
| Feroce | →+B+C |
| Phantasm | ↘+B+C |
| Dance - Corrente | ←+B+C Air OK |
| Dance - Polonaise | ↓+B+C |
| Special Attacks | |
| Feroce | ↓↘→+A |
| Feroce | ↓↘→+B or C EX OK |
| ↳Feroce Pesante | ↳A or B or C |
| ↳Feroce Morendo | ↳A or B or C |
| Phantasm | →↓↘+A or B or C EX OK |
| Dance - Corrente | ↓↙←+A or B or C EX OK Air OK |
| Dance - Polonaise | ↓↓+A or B or C EX OK |
| Arc Drive | |
| Puppeteer (Doll) | ↓↘→+B+C |
| Last Arc | |
| Puppeteer (Human) | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↘+C |
| | Mid-Air ↓+B |
| Blowback Edge Moves | |
| | ↓+B |
| | Mid-Air ↓+B |
| | ↓↘→+B |
| | ↓↙←+A |
| | ↓↙←+B |
| | Mid-Air ↓↙←+A |
| | Mid-Air ↓↙←+B |

Powered Ciel

完全武装シエル

A high-power type that muscles through fights with Super Armor and unguardable attacks, all while dominating foes with varied weaponry



| Move | Command |
|------------------------------------|--|
| Moon Skill | |
| Seventh Holy Scripture - Blaze | →+B+C |
| Shaft Lander | ↘+B+C |
| Numerology Crest - Lightning Blast | ←+B+C Air OK |
| Shaft Lander | Mid-Air →+B+C |
| Special Attacks | |
| Seventh Holy Scripture - Blaze | ↓↘→+A |
| ↳ Blaze Turn | ↳ A |
| ↳ Blaze Out | ↳ A or B or C |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| ↳ Blaze Out | ↳ ←+A or B or C |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| ↳ Blade II | ↳ B |
| ↳ Blade III | ↳ A or B or C |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| ↳ Seventh Holy Scripture - Break | ↳ C |
| Seventh Holy Scripture - Blade | ↓↘→+B |
| ↳ Blade II | ↳ B |
| ↳ Blade III | ↳ A or B or C |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| ↳ Blaze Turn | ↳ A |
| ↳ Blaze Out | ↳ A or B or C |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| ↳ Seventh Holy Scripture - Break | ↳ C |
| Seventh Holy Scripture - Break | ↓↘→+C |
| Shaft Lander | →↓↘+A or B or C EX OK |
| Numerology Crest - Lightning Blast | ↓↘←+A or B or C EX OK Air OK |
| ↳ Seventh Holy Scripture - Break | ↳ →→+C EX-Only |
| Shaft Lander | Mid-Air ↓↘→+A or B or C EX OK |

Powered Ciel

完全武装シエル



| Move | Command |
|---|------------------------------|
| Arc Drive | |
| Seventh Holy Scripture - Four Causes Pilgrimage | ↓↘→+B+C |
| Last Arc | |
| Calvaria Galgalim: Guillotine | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↘+B |
| | ↘+C |
| | C>←+C |
| | ↓+C>↓+C |
| | Mid-Air ↘+B |
| Blowback Edge Moves | |
| | B |
| | ↓+C |
| | Mid-Air C |
| | ↓↘→+A |
| | ↓↘→+A>C |
| | ↓↘→+B |
| | ↓↘→+B>C |
| | ↓↘→+C |
| | ↓↙←+A |
| | Mid-Air ↓↙←+A |

Neco-Arc

ネコアルク

A comical trickster
that disrupts the battlefield
with luck-dependent moves.



| Move | Command |
|--|--|
| Moon Skill | |
| True Ancestor Beam | →+B+C |
| Neco Sidestep | ↘+B+C |
| Ressurrection Cat RR (Double Returns) | ←+B+C |
| Neco Packet 2022 | ↙+B+C |
| Abaddon Force | ↓+B+C |
| I Want to Go to Bird Garden | Mid-Air →+B+C |
| I Want to Go to Crocodile Garden | Mid-Air ←+B+C |
| Special Attacks | |
| True Ancestor Beam | ↓↘→+A or B or C EX OK |
| Neco Sidestep | →↓↘+A or B or C EX OK |
| Ressurrection Cat RR (Double Returns) | ↓↙←+A or B or C |
| Neco Packet 2022 | ←↓↙+A or B or C EX OK |
| Abaddon Flare | ↓↓+A |
| Abaddon Force | ↓↓+B or C EX OK |
| I Want to Go to Bird Garden | Mid-Air ↓↘→+A or B or C EX OK |
| I Want to Go to Crocodile Garden | Mid-Air ↓↙←+A or B or C EX OK |
| ↳ Additional input | ↳ Mid-Air ← or → or ↑ or ↓+A or B or C |
| Arc Drive | |
| ^{Excaliballoon} Sword of Promised Vacuum | ↓↘→+B+C |
| Nyampsey Roll~! TL | ↓↙←+B+C |
| Last Arc | |
| Angolmois Hammer | A+B+C+D or D in a Blood Heat |

Neco-Arc

ネコアルク



| Move | Command |
|----------------------------|-----------------|
| Unique Attacks | |
| | →+A |
| Neco One Two Three | →+C ↳C ↳C |
| | ↘+C |
| | ←+C |
| | Mid-Air ↓+B |
| | Mid-Air ↓+C |
| Blowback Edge Moves | |
| | B |
| | ↓+B |
| | →+A |
| | Mid-Air C |
| | A+D |
| | ↓↓+A |

Mash Kyrielight

マッシュ・キリエライト

A standard fighter with a massive shield she uses to block attacks and pressure her opponents.



| Move | Command |
|-------------------------------------|-------------------------------|
| Moon Skill | |
| Buster Swing | →+B+C |
| Art Strike | ↘+B+C |
| Quick Assault | ←+B+C |
| Bunker Shot | ↓+B+C |
| High-angle Transfer | Mid-Air →+B+C |
| Here's a heavy one! | Mid-Air ←+B+C |
| Special Attacks | |
| Buster Swing | ↓↘→+A or B or C EX OK |
| Art Strike | →↓↘+A or B or C EX OK |
| Quick Assault | ↓↙←+A or B or C EX OK |
| ↳ Additional input | ↳ A or B or C |
| Bunker Shot | ↓↓+A or B or C EX OK |
| High-angle Transfer | Mid-Air ↓↘→+A or B or C EX OK |
| Here's a heavy one! | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| EX:Punishment | ↓↘→+B+C |
| Last Arc | |
| Tactical Decision: Around My Master | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | →+C |
| | ↘+C |
| Blowback Edge Moves | |
| | C |
| | →+C |
| | ↓↘→+B |
| | Mid-Air C |
| | ↓↘→+B+C |

Ushiwakamaru

牛若丸

A speedy fighter who races freely across the field to take opponents by surprise.



| Move | Command |
|------------------------------------|-------------------------------|
| Moon Skill | |
| Kikenjo - Icicle Cut | →+B+C |
| Kurama-ryu - Swallow Drop | ↘+B+C |
| Usumidori - Heavenly Blade Steps | ←+B+C |
| Shukuchi | ↓+B+C |
| Shukuchi - Heavenly Steps | Mid-Air →+B+C |
| Special Attacks | |
| Advance | ↓↘→+A |
| ↳ Rising Somersault | ↳ Get close and it activates |
| ↳ Kurama-ryu - Swallow Drop | ↳ A |
| ↳ Shukuchi | ↳ B or ←+B |
| ↳ Shukuchi - Heavenly Steps | ↳ C |
| Shin Swipe | ↓↘→+B |
| Advance | ↓↘→+C EX-Only |
| Kurama-ryu - Swallow Drop | →↓↘+A or B or C EX OK |
| Tengu's Strategy | ↓↘←+A |
| ↳ Kurama-ryu - Swallow Drop | ↳ A |
| ↳ Usumidori - Heavenly Blade Steps | ↳ B |
| Usumidori - Heavenly Blade Steps | ↓↘←+B or C EX OK |
| Shukuchi | ↓↓+A or B or C |
| Shukuchi - Heavenly Steps | Mid-Air ↓↘→+A or B or C EX OK |
| Arc Drive | |
| Hoemaru - Spider Slayer | ↓↘→+B+C Air OK |
| Last Arc | |
| Dan-No-Ura Eight-Boat Leap | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ↘+C |
| | Mid-Air ↓+C |
| | Mid-Air ↓+A+B |

Ushiwakamaru

牛若丸

| Move | Command |
|---------------------|-------------|
| Blowback Edge Moves | |
| | C |
| | Mid-Air C |
| | Mid-Air ↓+C |
| | ↓↘→+B |

The Count of Monte Cristo

巖窟王

His battle style branches into a variety of attacks that put pressure on opponents with a powerful rush that leaves no room for escape.



| Move | Command |
|----------------------------|--------------------------------------|
| Moon Skill | |
| Flames of Love and Hate | →+B+C Air OK |
| Vengeful Conflagration | ↘+B+C |
| Furious Hellfire | ←+B+C |
| Afterglow | Mid-Air ←+B+C |
| Special Attacks | |
| Flames of Love and Hate | ↓↘→+A |
| ↳ Additional input 1 | ↳ A |
| ↳ Additional input 2 | ↳ B |
| Flames of Love and Hate | ↓↘→+B or C EX OK |
| Vengeful Conflagration | →↓↘+A or B or C EX OK |
| Furious Hellfire | ↓↙←+A |
| ↳ Additional input | ↳ A or B or C |
| ↳ End Flame - Roasting | ↳ A or B or C |
| ↳ End Flame - Condemnation | ↳ →+A or B or C |
| ↳ End Flame - Fallen Angel | ↳ ←+A or B or C |
| Furious Hellfire | ↓↙←+B or C EX OK |
| Revenge is Mine | ↓↓+C EX-Only |
| Flames of Love and Hate | Mid-Air ↓↘→+A or B or C EX OK |
| Afterglow | Mid-Air ↓↙←+A or B or C EX OK |
| Arc Drive | |
| My Vengeance Never Dies | ↓↘→+B+C |
| Last Arc | |
| Enfer Chateau d'If | A+B+C+D or D in a Blood Heat |
| Unique Attacks | |
| | ←+C |
| | ↘+C |
| Blowback Edge Moves | |
| | Mid-Air C |